



# Wired Elements

A set of common UI elements with a hand-drawn, sketchy look. These can be used for wireframes, mockups, or just the fun hand-drawn look.

The elements are drawn with enough randomness that no two renderings will be exactly the same - just like two separate hand-drawn shapes.

COMPONENT SHOWCASE

VIEW ON GITHUB

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Here's a simple demo:

Using wired-element controls to change a sketchy circle drawn using [rough.js](#).

Stroke shape

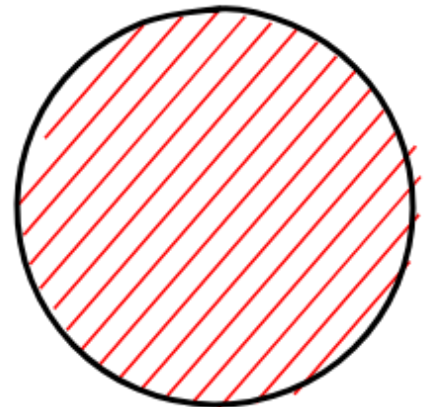
Color

Red ▼

Fill Style

Hachure  Solid

Roughness



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## Try It Now

Play with wired-elements live in Sandbox:

[Wired Elements Vanilla](#)

~~Try it with a framework.~~

[Wired Elements in Vue](#)

[Wired Elements in Svelte](#)

[Wired Elements in React \(using React wrapper components\)](#)

## Documentation

Instructions on how to use wired-elements can be found on [wired-elements GitHub page](#).

API of specific elements can be found on their respective page in the Docs. [Here's the list](#).

## Components

[Component showcase](#) of all the wired elements.

## Credits

wired-elements was built using [RoughJS](#) and [Lit](#).

## Support this project

Support development of this project by sponsoring on [Open Collective](#) or [Github](#).

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