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nix-shell and Shebang Lines

📄 [nix-shell-shebang.md](#)

NOTE: a more up-to-date version of this can be found on [my blog](#)

nix-shell and Shebang Lines

A few days ago, version 1.9 of the Nix package manager [was released](#). From the release notes:

nix-shell can now be used as a `#!`-interpreter. This allows you to write scripts that dynamically fetch their own dependencies.

They followed with an example that used GHC's `runhaskell` to execute Haskell code using libraries that had been specified in the shebang line. Unfortunately, this specific example doesn't work, as it isn't sufficient information for Haskell to find the `Network.HTTP` library.

But this notwithstanding, it is still an interesting change that I have found useful. To use it, start your scripts with two lines similar to this:

```
#!/usr/bin/env nix-shell
#! nix-shell -i python3 -p python3 python34Packages.pygobject3 libnotify gobjectIntros
```

The `-i` parameter to `nix-shell` tells it which interpreter to use when executing the script. Often, it is from one of the dependencies, such as in the above example. The `-p` parameter gives one or more dependencies to be used. After the above lines follows the script (shameless borrowed from the [ArchWiki](#)):

```
#!/usr/bin/env nix-shell
#! nix-shell -i python3 -p python3 python34Packages.pygobject3 libnotify gobjectIntros

from gi.repository import Notify
```

```
Notify.init("Hello world")
Hello=Notify.Notification.new("Hello world","This is an example notification.,""dialog
Hello.show()
```

But its usefulness isn't limited to just writing scripts interpreted by one of the declared dependencies. I needed to write a wrapper for some NodeJS scripts I had installed in the `node_modules` directory of a project I am working on. I didn't want Node installed globally, so I did this:

```
#!/run/current-system/sw/bin/env nix-shell
#!nix-shell -i bash -p nodejs

readonly BIN_DIR="$(cd -P "$(dirname "${BASH_SOURCE[0]}")" && pwd)"
readonly CMD="$(basename "${BASH_SOURCE[0]}/%-wrapper/)"

"${BIN_DIR}"/"${CMD}" "$@"
```

I simply made a symlink for each program in my `node_modules/.bin` directory to this file, with the name `program-wrapper`, for example, `tern-wrapper` to wrap [tern](#). Notice my script doesn't directly call `nodejs`, though the underlying script it calls does.

One more example. I wrote the following script to render this document as I was writing it to check the way it looked in HTML:

```
#!/run/current-system/sw/bin/env nix-shell
#!nix-shell -i bash -p inotifyTools pandoc

readonly FILE="$*"

if [ $# -lt 1 ]; then
    echo "Usage:  ${0} MARKDOWN_FILE" 2>&1
    echo "" 2>&1
    echo "MARKDOWN_FILE must exist before launching." 2>&1
    exit 1
fi

if [ ! -e "${FILE}" ]; then
    echo "${FILE} doesn't yet exist, create it before launching!" 2>&1
    exit 1
fi

# Assume the extension is .md
readonly OUTPUT=$(basename "${FILE}" ".md").html

echo "Press Control-C to quit watching for changes on ${FILE}."
while true; do
    inotifywait -q -e modify "${FILE}" &&
    echo "Updating HTML for ${FILE}" &&
```

```
pandoc -s -f markdown -t html -o "${OUTPUT}" "${FILE}"
```

done

One last example, where I couldn't use nix-shell in a shebang line. I was playing with [Hakyll](#). After you use `haykll-init` to generate your project structure, all work is done by compiling your own code (in this case, a `site.hs` that has an accompanying cabal file. Since something similar to the example from the release notes didn't work, I tried the following, a variant of what I've used in `.nix` files.

```
#!/usr/bin/env nix-shell
#! nix-shell -i bash --pure -p 'pkgs.haskellPackages.ghcWithPackages (pkgs: with pkgs

cabal run $@
```

But nix-shell didn't like this:

```
nafai@shedemei:~/Documents/blog/hakyll/technically
$ ./site-wrapper
error: syntax error, unexpected ')', at (string):1:66
```

So I had to just make this one a regular shell script:

```
#!/run/current-system/sw/bin/bash

nix-shell --pure \
  -p "pkgs.haskellPackages.ghcWithPackages (pkgs: with pkgs; [ hakyll cabal-in
  --run "cabal run $@"
```

Anyway, just in these last few days I've found interesting ways to use this new capability. I hope this gives some examples of how it may be used. I welcome any feedback from more experienced Nix users (or comments in general about my scripting, I'm a little out of practice).

I intend to move this content to a blog hosted on my own server once I figure out a static blog generator to use and all of that associated nonsense. Putting this here for now, I will update with a pointer to the final location.

You can find me at [@travisbhartwell](#) or as Nafai on `#nixos` on [freenode.net](#). Most of my personal code can now be found on [Gitlab](#), including my shell scripts and my current configurations for [Nix OS](#), bash, X, [i3](#), and [Spacemacs](#).

Use " instead of ' in your haxyll shebang and it should work.

siers commented on Mar 3, 2019

This works

```
#!/usr/bin/env nix-shell
#! nix-shell -p "haskellPackages.ghcWithPackages (pkgs: with pkgs; [lens])" -i runhaskell
main = print 1
```

srid commented on Oct 11, 2019 • edited ▼

To launch the script with ghcid (so as to re-compile whenever source file changes):

```
#!/usr/bin/env nix-shell
#! nix-shell -p ghcid -p "haskellPackages.ghcWithPackages (pkgs: with pkgs; [req])" -i "ghcid -c
'ghci -Wall' -T main"

main :: IO ()
main = do
  print True
```

Note that this also enables standard ghc warnings.

piperswe commented on Nov 29, 2022

Does anyone happen to know if there's a way to do this with Flakes?